

FOUNDATIONS | DEMO DAY TIPS



Introduction

Say: Our bodies and brains both need to exercise to be strong and in shape. We must exercise in order to see the difference, and we must work hard. This will help us to listen better and to do better work in school. We will exercise our brains with Fast ForWord.

Let's talk about our rules for Fast ForWord time:

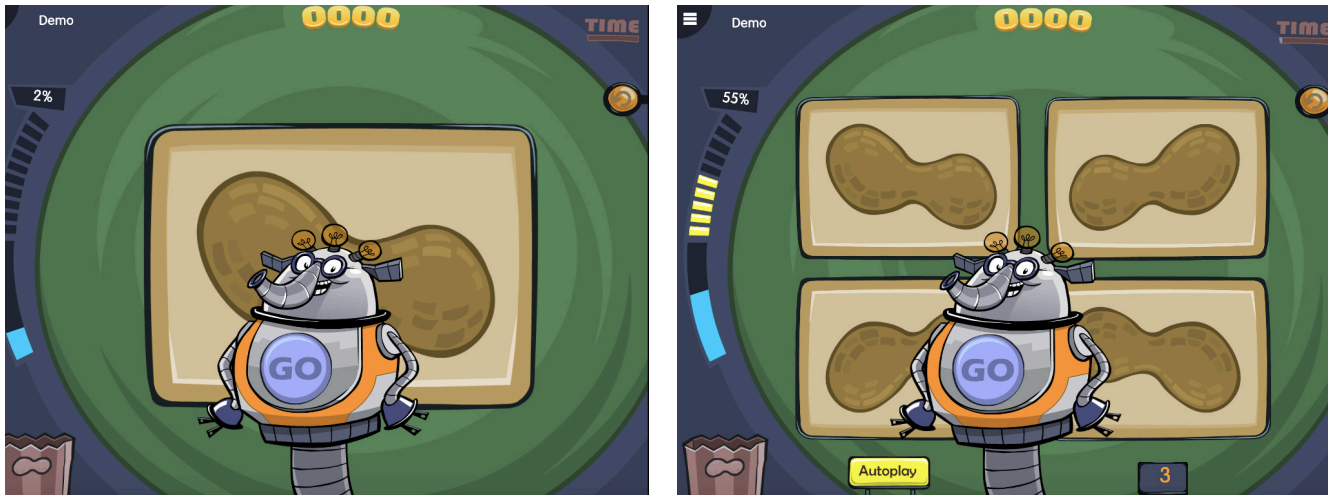
1. We need a quiet environment.
2. We must respect our peers and our equipment.
3. Only take breaks between exercises.
4. Raise your hand if you need help or have a question.

Most important, accuracy—getting answers correct—is the key to progressing quickly. Listen carefully and think before answering. Listening and focus are very important. Wrong guesses count against you. Always aim for getting as many correct responses in a row for the quickest progress toward completion.

Now, let's learn how to do our Fast ForWord exercises so that you understand the goal of each exercise and how each exercise works.

Ele-Bot

Goal/Task: Develop English grammar and vocabulary skills by identifying the picture that best represents a sentence or answers a question.



Demo Ele-Bot:

1. Say: **Today, we're going to practice finding the picture that best matches a statement or answers a question. Together, we'll work on an exercise called Ele-Bot. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Ele-Bot.
3. Follow along with the demo, which explains how the exercise works.
 - Describe the details you see in the picture.
 - Explain which one is the best match and how you ruled out the other options.
 - Choose an answer.
 - Correct answer: a "ding" sound effect plays, and the rollover light is replaced by a "golden glow"
 - Incorrect answer: a "thunk" sound effect plays, the correct answer is highlighted, and the incorrect answers are dimmed
4. Demo the keyboard shortcuts:
 - Go button = Space bar
 - Possible answers (left to right - start in top row) = Number keys 1 - 4

Hoop Nut

Goal/Task: Develop listening accuracy and phonological awareness skills by selecting a target syllable from a sequence of two syllables.



Demo Hoop Nut:

1. Say: **Today, we're going to practice identifying the syllable that matches a target syllable. Together, we'll work on an exercise called Hoop Nut. I'll get us started, then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Hoop Nut.
3. Follow along with the demo, which explains how the exercise works.
 - One way to help students identify the different syllables is to have them close their eyes while they listen. Have them say, "First" or "Second" each time they hear first or second syllables.
 - Choose an answer.
 - Correct answer: a "ding" sounds effect plays
 - Incorrect answer: a "thunk" sound effect plays
4. Demo the keyboard shortcuts:
 - Go button = Space bar
 - Left answer = Left arrow
 - Right answer = Right arrow

Moon Ranch

Goal/Task: Develop listening accuracy skills by detecting when a new syllable interrupts a repeated syllable.



Demo Moon Ranch:

1. Say: **Today, we're going to practice listening for small changes in a sound, and then responding when the sound changes. Together, we'll work on an exercise called Moon Ranch. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Moon Ranch.
3. Follow along with the demo, which explains how the exercise works.
 - Correct answer: a "ding" sound plays
 - Incorrect answer: a "thunk" sound effect plays
4. Demo the keyboard shortcuts:
 - Go button = Space bar
 - Answer = Down arrow

Robo-Dog

Goal/Task: Develop auditory word recognition, phonological awareness, and vocabulary skills by identifying the picture that represents a spoken word.



Demo Robo-Dog:

1. Say: **Today, we're going to practice finding the picture that best represents a word presented. Together, we'll work on an exercise called Robo-Dog. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Robo-Dog.
3. Follow along with the demo, which explains how the exercise works.
 - Describe the details you see in the pictures.
 - Explain which one is the best match, and how you ruled out the other options.
 - Choose an answer.
 - Correct answer: a "ding" sound effect plays and the rollover light is replaced by a "golden glow"
 - Incorrect answer: a "thunk" sound plays, the correct answer is highlighted, and the incorrect answers are dimmed
4. Demo the keyboard shortcuts:
 - Go button = Space bar
 - Possible answers (left to right - start in top row) = Number keys 1 - 4

Sky Gym

Goal/Task: Develop listening accuracy and auditory sequencing skills by reproducing a sequence of two sound sweeps.

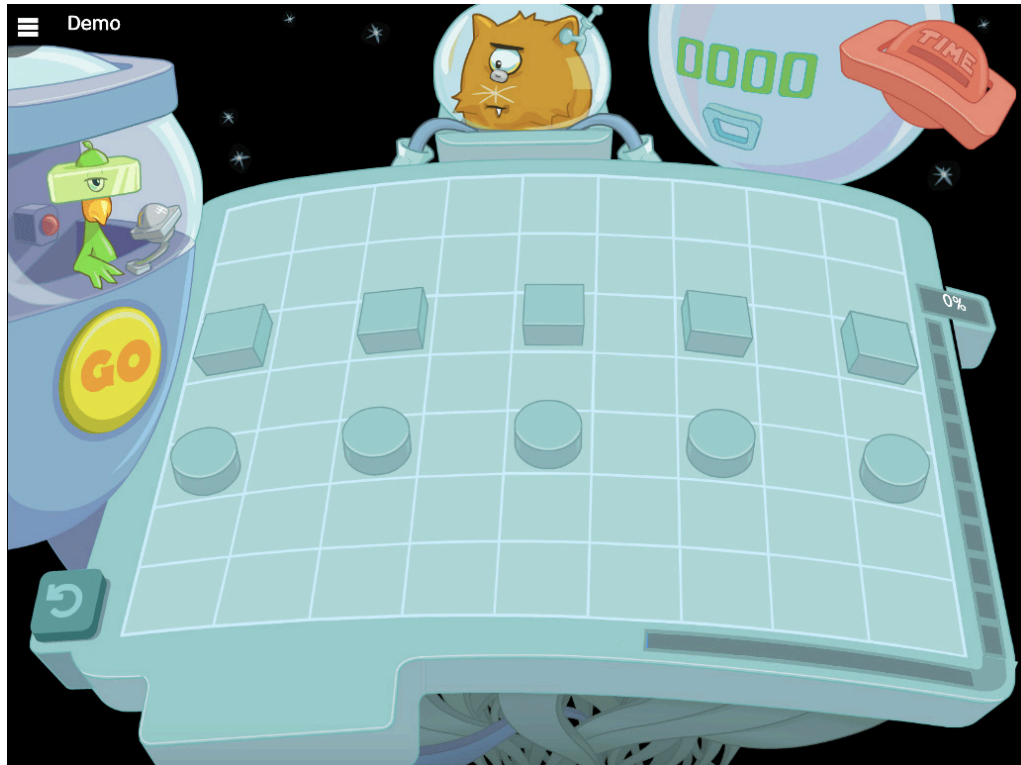


Demo Sky Gym:

1. Say: **Today, we're going to practice listening to sounds, and then repeating them again in the same order. Together, we'll work on an exercise called Sky Gym. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Sky Gym.
3. Follow along with the demo, which explains how the exercise works.
 - Encourage choral response or hand-raising.
 - Ask those who can hear the difference to share their strategies (for example, closing their eyes, humming to to themselves, assigning an environmental sound to the sweeps for a memory association).
 - Have students encourage each other by seeing who can get the most correct answers in a row.
4. Demo the keyboard shortcuts:
 - Go button = Space bar
 - "Weep" answer = Up arrow
 - "Woop" answer = Down arrow

Space Commander

Goal/Task: Develop the skill of following directions by identifying or manipulating shapes according to spoken instructions.



Demo Space Commander:

1. Say: **Today, we're going to practice listening to directions and then following the instructions to carry out the actions. Together, we'll work on an exercise called Space Commander. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Space Commander.
3. Follow along with the demo, which explains how the exercise works.
 - Correct answer: a "ding" sound effect plays
 - Incorrect answer: a "thunk" sound effect plays, the direction is repeated, and the correct answer is highlighted
4. Demo the keyboard shortcuts:
 - Go button = Space bar

Whalien Match

Goal/Task: Develop auditory word recognition and phonological awareness skills by matching pairs of syllables and words.



Demo Whalien Match:

1. Say: **Today, we're going to practice matching pairs of syllables and words together to clear the screen. Together, we'll work on an exercise called Whalien Match. I'll get us started, and then I'd like for you to try.**
2. Project the "Introduction - English or Spanish demo" for Whalien Match.
3. Follow along with the demo, which explains how the exercise works.
 - Correct answer: the whalien makes a sound, a "ding" sound effect plays, and the pair of whalians disappear from the screen
 - Incorrect answer: the whalians remain on the screen, and the click sounter number decreases by one
4. This exercise does not include any keyboard shortcuts.